SO YOU THINK YOU KNOW SCRATCH?

# What 2 things must ALL Scratch projects have? (circle the answer) Two Sprites Scripts Four Sprites Sprites and Scripts

# What are motion blocks for?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

# Which of these can Sprites NOT do? (circle the answer)

Write a program Play music Speak Move around

# What does the green flag do?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

# Scratch is a programming language (circle the answer) True False

# Imagine a Scratch racing car game. Connect the objects with their Scratch names.

Car Backdrop  
  
Racing Track Script

Motion block Sprite

# What does the ‘forever’ block do? Changes the sprite’s costume

# Runs the script inside over and over again Ends the script

# A costume is… (circle the answer)

A code block A sprite A sound The way your sprite looks

# What is the name of the block which stores data? (circle the answer) Voice Value Variable Vine

# In Scratch, which blocks are purple? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

SOLUTIONS

# Sprites and Scripts

# Motion blocks are colour coded blue blocks used to control a sprite’s movement

# Sprites cannot write a program

# The Green Flag tells the script to start running

# True. Scratch is a programming language

# Car to Sprite. Racing Track to Backdrop. Motion Block to Script

# The forever block runs the script inside over and over again

# A costume is the way your sprite looks

# The block that stores data is a variable

# The ‘Look’ blocks are purple